## **Stonelow Junior School Art and Design Progression Map**

	Year 3	Year 4	Year 5	Year 6
Exploring and developing ideas (ONGOING)	<ul> <li>Select and record from first hand observation, experience and imagination, and explore ideas for different purposes.</li> <li>Question and make thoughtful observations about starting points and select ideas to use in their work.</li> <li>Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures.</li> </ul>		<ul> <li>Select and record from first hand observation, experience and imagination, and explore ideas for different purposes.</li> <li>Question and make thoughtful observations about starting points and select ideas and processes to use in their work.</li> <li>Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures.</li> </ul>	
Evaluating and developing work (ONGOING	<ul> <li>Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them.</li> <li>Adapt their work according to their views and describe how they might develop it further.</li> <li>Annotate work in sketchbook.</li> </ul>		aches in their own and others' work and so views and describe how they might develo	
Drawing	<ul> <li>Experiment with different grades of pencil and other implements.</li> <li>Plan, refine and alter their drawings as necessary.</li> <li>Use their sketchbook to collect and record visual information from different sources.</li> <li>Draw for a sustained period of time at their own level.</li> <li>Use different media to achieve variations in line, texture, tone, colour, shape and pattern.</li> </ul>	<ul> <li>Make informed choices in drawing inc. paper and media.</li> <li>Alter and refine drawings and describe changes using art vocabulary.</li> <li>Collect images and information independently in a sketchbook.</li> <li>Use research to inspire drawings from memory and imagination.</li> <li>Explore relationships between line and tone, pattern and shape, line and texture.</li> </ul>	<ul> <li>Use a variety of source material for their work.</li> <li>Work in a sustained and independent way from observation, experience and imagination.</li> <li>Use a sketchbook to develop ideas.</li> <li>Explore the potential properties of the visual elements, line, tone, pattern, texture, colour and shape.</li> </ul>	<ul> <li>Demonstrate a wide variety of ways to make different marks with dry and wet media.</li> <li>Identify artists who have worked in a similar way.</li> <li>Develop ideas using different or mixed media, using a sketchbook.</li> <li>Manipulate and experiment with the elements of art: line, tone, pattern, texture, form, space, colour and shape.</li> </ul>

Painting	<ul> <li>Mix a variety of colours and know which primary colours make secondary colours.</li> <li>Use a developed colour vocabulary.</li> <li>Experiment with different effects and textures inc. blocking in colour, washes, thickened paint etc.</li> <li>Work confidently on a range of scales e.g. thin brush on small picture etc.</li> <li>Make and match colours with increasing accuracy.</li> <li>Use more specific colour lang e.g. tint, tone, shade, hue.</li> <li>Choose paints and implement appropriately.</li> <li>Plan and create different effer and textures with paint accord to what they need for the tas</li> <li>Show increasing independent and creativity with the painting process.</li> </ul>	about primary and secondary, warm and cold, complementary and contrasting colours.  • Create imaginative work from a variety of sources.  • Carry out preliminary studies, test media and materials and mix appropriate colours.  • Show an awareness of how paintings are created	
Printing	<ul> <li>Print using a variety of materials, objects and techniques including layering.</li> <li>Talk about the processes used to produce a simple print.</li> <li>To explore pattern and shape, creating designs for printing.</li> <li>Research, create and refine a using a variety of techniques.</li> <li>Select broadly the kinds of material to print with in orde get the effect they want</li> </ul>	<ul> <li>use of poly-blocks, relief, mono</li> <li>and resist printing.</li> <li>Be familiar with layering prints.</li> <li>Be confident with printing on</li> </ul>	
Textiles/collage	<ul> <li>Use a variety of techniques, which could include printing, dying, quilting, weaving, embroidery, paper or appliqué.</li> <li>Name the tools and materials they have used.</li> <li>Develop skills in stitching. Cutting and joining.</li> <li>Experiment with a range of media e.g. overlapping, layering etc.</li> <li>Match the tool to the material combine skills more readily.</li> <li>Choose collage or textiles as a means of extending work alreachieved.</li> <li>Refine and alter ideas and expendence of the collect visual information from variety of sources, describing vocabulary based on the visual tactile elements.</li> </ul>	including stitching.  Extend their work within a specified technique.  Use a range of media to create collage.  Ty.  Experiment with using batik safely.  including stitching.  Uses of material.  Use different techniques, colours and textures etc when designing and making pieces of work.  To be expressive and analytical to adapt, extend and justify their work.	
3 D form	<ul> <li>Make informed choices about the 3D technique chosen.</li> <li>Show an understanding of shape, space and form.</li> <li>Plan, design, make and adapt models.</li> <li>Plan, design and make models.Talk about their work understanding that has been sculpted, modelled or constructed.</li> <li>Use a variety of materials.</li> </ul>	<ul> <li>Describe the different qualities involved in modelling, sculpture and construction.</li> <li>Use recycled, natural and manmade materials to create sculpture.</li> <li>Plan a sculpture through drawing and other preparatory work.</li> <li>Create sculpture and constructions with increasing independence.</li> </ul>	

Breadth of study	•	Work on their own, and collaboratively with others, on projects in 2 and 3 dimensions and on different scales.	•	Work on their own, and collaboratively with others, on projects in 2 and 3 dimensions and on different scales.
	•	Use ICT.	•	Use ICT.
	•	Investigate art, craft and design in the locality and in a variety of genres,	•	Investigate art, craft and design in the locality and in a variety of genres,
Ш		styles and traditions.		styles and traditions.

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Composition	<ul> <li>Create textures by combining sounds in different ways.</li> <li>Create music that describes contrasting moods/emotions.</li> <li>Improvise simple tunes based on the pentatonic scale.</li> <li>Compose music in pairs and make improvements to their own work.</li> <li>Create an accompaniment to a known song.</li> <li>Create descriptive music in pairs or small groups.</li> </ul>		<ul> <li>Identify different starting points or composing music.</li> <li>Explore, select combine and exploit a range of different sounds to compose a soundscape.</li> <li>Write lyrics to a known song.</li> <li>Compose a short song to own lyrics based on everyday phrases.</li> <li>Compose music individually or in pairs using a range of stimuli and developing their musical ideas into a completed composition.</li> </ul>	
Reading and writing notation	<ul> <li>Perform long and short sounds in response to symbols.</li> <li>Create long and short sounds on instruments.</li> <li>Play and sing phrase from dot notation.</li> <li>Record their own ideas.</li> <li>Make their own symbols as part of a class score.</li> </ul>		<ul> <li>Perform using notation as a support.</li> <li>Sing songs with staff notation as support.</li> </ul>	
Performa nce skills	<ul> <li>Perform in different ways, exploring the way the performers are a musical resource.</li> <li>Perform with awareness of different parts.</li> </ul>		Present performances effectively with awareness of audience, venue and occasion.	
Evaluating and appraising	Recognise how music can reflect different	rent intentions.	Improve their work through analysis, e	evaluation and comparison.